

$$\begin{aligned} x &= 1, \\ y &= 2 \\ z &= -1 \end{aligned}$$

So, the only solution of the system is $x = 1, y = 2, z = -1$

Applications of linear systems: Nowaders ~~is~~ in every field of science, we have to find a number of unknowns satisfying some conditions which can be transferred to equalities, ~~we~~ and we get a system of linear equations there. we now just describe an application in geometry:

Intersection two lines in Euclidean plane:

let the lines be $a_{11}x + a_{12}y = b_1$
and $a_{21}x + a_{22}y = b_2$

Here the coefficient matrix is $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$

Augmented matrix is $[A, B] = \begin{bmatrix} a_{11} & a_{12} & b_1 \\ a_{21} & a_{22} & b_2 \end{bmatrix}$

Case 1 Rank of $A = 2$

There is a unique solution of the ~~equations~~ system since $\det A \neq 0$. So, the lines intersect at a point.

Case 2 Rank of $A = 1$ Rank of $[A, B] = 2$

The system is inconsistent and therefore there is

no solution of the system. So, the lines are parallel.

Case 3 Rank of $A = 1$, Rank $[A, B] = 1$

The system is consistent and there are infinite number of solutions since rank of $A < 2$.

Then the two equations will be identical, i.e., the lines are coincident.

Examples 1. The line $2x + 3y = 3$ and $x + 2y = 1$ intersect at a point as the rank of $\begin{pmatrix} 2 & 3 \\ 1 & 2 \end{pmatrix}$ is 2

2. The lines $2x + 3y = 3$ and $4x + 6y = 7$ are parallel, since rank of the matrix $\begin{pmatrix} 2 & 3 \\ 4 & 6 \end{pmatrix}$ is 1 and rank of $\begin{pmatrix} 2 & 3 & 3 \\ 4 & 6 & 7 \end{pmatrix}$ is 2

3. The lines $2x + 3y = 3$ and $6x + 9y = 9$ are identical, since rank of the matrix $\begin{pmatrix} 2 & 3 \\ 6 & 9 \end{pmatrix}$
 $=$ rank of $\begin{pmatrix} 2 & 3 & 3 \\ 6 & 9 & 9 \end{pmatrix} = 1$

Intersection of two planes in three dimensional Euclidean space.

Let the planes be $a_{11}x + a_{12}y + a_{13}z = b_1$

and $a_{21}x + a_{22}y + a_{23}z = b_2$

∴ Here the coefficient matrix $A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$

and the augmented matrix $[A, B] = \begin{bmatrix} a_{11} & a_{12} & a_{13} & b_1 \\ a_{21} & a_{22} & a_{23} & b_2 \end{bmatrix}$

for rank of $A = 2 = \text{rank of } [A, B]$ we can show

that the planes intersect in a straight line.

and when rank $A = 1 = \text{rank of } [A, B]$, the planes are coincident

and when rank of $A = 1$, rank of $[A, B] = 2$, the planes are parallel.

Similarly, taking more planes, we can discuss their intersections.

Note: After reading vector space, the cases mentioned above can be thoroughly discussed.

5. Linear difference equations with constant coefficients. (upto 2nd order).

5.1. Differences: The importance of role of finite differences and difference equations and the associated numerical methods has increased enormously to solve physical problems of practical interest. The advent of high speed computing machines has increased the importance of the changes in the dependent variable due to finite and discrete changes in the independent variable.

Let $y = f(x)$ be a function of a real variable x . If x is increased by a positive quantity h , then

$f(x+h) - f(x)$ is called the difference of $f(x)$ with respect to x for the increment h , called the difference interval and the above difference is usually denoted by $\Delta f(x)$.

$$\text{Thus } \Delta f(x) = f(x+h) - f(x) \quad \dots \quad (1)$$

This is also known as the finite difference of $f(x)$ to distinguish it from the small changes considered in the infinitesimal calculus.

The difference interval h is the finite jump in the independent variable.

From (1), we see that Δ may be regarded as an operator which operating on ~~f(x)~~ function $f(x)$ gives the difference $f(x+h) - f(x)$.

Thus, for the difference interval h ,

$$\Delta x^2 = (x+h)^2 - x^2 = 2xh + h^2$$

To denote the difference $f(x) - f(x-h)$, we use the

operator ∇ , such that $\nabla x^2 = x^2 - (x-h)^2 = 2xh - h^2$.

To distinguish between the two, we call Δ the forward difference operator and ∇ the backward difference